SOME ADVANCES IN BROADCAST CHANNELS

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1. **Introduction**

The broadcast channel [1] is an attempt to model the situation of a broadcaster with many receivers or a lecturer with many listeners. The general broadcast channel with \( k \) receivers is depicted in Fig. 1. The basic problem

![Diagram of a broadcast channel](image)

**Fig. 1. Broadcast channel**

is to find the set of simultaneously achievable rates \((R_1, R_2, \ldots, R_k)\). At the time of this writing this problem has not been solved. However, the special case of sequentially degraded channels has been solved by Bergmans [2] and Gallager [3]. An achievable rate region for the general broadcast channel has been put forth by van der Meulen [4] and Cover [5], but is not known to be the true capacity region. The above work will be characterized here. Also, related work on multiple-user channels will be briefly characterized. A nice review on related topics may be found in Wyner [6].

The basic background for broadcast communication are the maximin and time-sharing approaches.
Suppose that the transmission channels to the receivers have respective channel capacities $C_1, C_2, \ldots, C_k$ bits per second. The first approach that suggests itself is the maximin approach – send at rate $C_{\min} = \min\{C_1, C_2, \ldots, C_k\}$. If the channels are "compatible," each receiver will understand perfectly at the rate $R = C_{\min}$ bit/sec. Here the transmission rate is limited by the worst channel. At the other extreme, information could be sent at rate $R = C_{\max}$, with resulting rates $R_i = 0$, $i = 1, 2, \ldots, k - 1$, for all but the best channel, and rate $R_k = C_{\max}$ for the best channel.

The next idea is that of time sharing. Allocate proportions of time $\lambda_1, \lambda_2, \ldots, \lambda_k, \lambda_i \geq 0$, $\sum \lambda_i = 1$, to sending at rates $C_1, C_2, \ldots, C_k$. Assuming compatibility of the channels and assuming $C_1 \leq C_2 \leq \ldots \leq C_k$, we find that the rate of transmission of information through the $i$th channel is given by

$$R_i = \sum_{j \leq i} \lambda_j C_j, \quad i = 1, 2, \ldots, k.$$ 

The reason for work on broadcast channels is that these regions of achievable rates can be exceeded by optimal encoding. It turns out that one should not transmit simultaneously to several channels at the rate of the worst channel, nor should one attempt to transmit information by a time-sharing or time-multiplexing method, but rather one should distribute the high-rate information across the low-rate message.
2. An example of a Gaussian broadcast channel

Before proceeding, let us consider a Gaussian broadcast channel with two receivers as shown in Fig. 2.

\[ Z_{1n} \sim N(0, N_1) \]

\[ Z_{2n} \sim N(0, N_2) \]

\[ X_n \]

\[ Y_{1n} \]

\[ Y_{2n} \]

Fig. 2. Gaussian broadcast channel.

Let \( z_1 = (z_{11}, z_{12}, \ldots, z_{1n}, \ldots) \) be a sequence of independently identically distributed (i.i.d.) normal random variables with mean zero and variance \( N_1 \), and let \( z_2 = (z_{21}, z_{22}, \ldots, z_{2n}, \ldots) \) be i.i.d. normal r.v.'s with mean zero and variance \( N_2 \). Let \( N_1 < N_2 \). At the \( i \)th transmission the real number \( x_i \) is sent and \( y_{1i} = x_i + z_{1i} \), \( y_{2i} = x_i + z_{2i} \) are received. In our analysis it is irrelevant whether \( z_{1i} \) and \( z_{2i} \) are correlated or not (although in the feedback case it may make a difference).

Let there be a power constraint on the transmitted power, given for any \( n \) by

\[ \frac{1}{n} \sum_{i=1}^{n} x_i^2 \leq S \]  

(1)

for any signal \( x = (x_1, x_2, \ldots, x_n) \) of block length \( n \).
It is well known that the individual capacities are \( C_1 = \frac{1}{2} \log (1 + S/N_1) \) and \( C_2 = \frac{1}{2} \log(1 + S/N_2) \) bits/transmission, where all logarithms are to the base 2.

Time sharing will achieve any convex combination of \((C_2, C_2')\) and \((C_1, 0)\), as shown in Fig. 3.

![Diagram](image)

**Fig. 3.** Time sharing rates for the Gaussian broadcast channel.

Now let us see how we can improve on this performance. Think of the signal \( s_2 \) (intended for the high noise receiver \( Y_2 \)) as a sequence of i.i.d. \( N(0, \alpha S) \) r.v.'s. Superimposed on this sequence will be a sequence \( s_1 \) that may be considered as a sequence of i.i.d. \( N(0, \alpha S) \) r.v.'s. Here \( 0 \leq \alpha \leq 1 \) and \( \alpha = 1 - \alpha \). Thus the sequence \( s = s_1 + s_2 \) will be a sequence of i.i.d. \( N(0, S) \) r.v.'s. The received sequences \( y_1 = s_1 + s_2 + Z_1 \) and \( y_2 = s_1 + s_2 + Z_2 \) are depicted in Fig. 4.
Fig. 4. Decomposition of the signal.

Now $s_1$ and $z_2$ are considered to be noise by receiver 2. We see that $s_{11} + z_{2i}$ are i.i.d. $N(0, \alpha S + N_2)$ r.v.'s. Therefore, messages may be sent at rates less than

$$\frac{1}{2} \log \left( 1 + \frac{\alpha S}{\alpha S + N_2} \right) \Delta C_2(\alpha)$$

(2)

to receiver $Y_2$ with probability of error near zero for sufficiently large block length $n$. That is, there exists a sequence of $(2^{n(C_2(\alpha) - \epsilon)}, n)$ codes with average power constraint $\alpha S$ and probability of error

$$p_2^{(n)}(\epsilon) \to 0.$$

Now, since $N_1 < N_2$, receiver $Y_1$ may also correctly determine the transmitted sequence $s_2$ with arbitrarily low probability of error. Upon decoding of $s_2$, given $y_1$, receiver $Y_1$ then subtracts $s_2$ from $y_1$, yielding $\tilde{y}_1 = y_1 - s_2 = s_1 + z_1$. At this stage channel 1 may be considered to be a Gaussian channel with input power constraint $\alpha S$ and additive zero mean Gaussian noise with variance $N_1$. The capacity of this
channel is $\frac{1}{2} \log \left( 1 + (\alpha S/N_1) \right) = \tilde{C}_1(\alpha)$ bits/transmission and is achieved, roughly speaking, by choosing $2^{n\tilde{C}_1(\alpha)}$ independent n-sequences of i.i.d. $N(0, \alpha S)$ r.v.'s as the code set for the possible sequences $s_1$. Thus receiver $Y_1$ correctly receives both $s_1$ and $s_2$.

This informal argument indicates that rates

$$R_1 = \frac{1}{2} \log \left( 1 + \frac{\alpha S}{\alpha S + N_2} \right) + \frac{1}{2} \log \left( 1 + \frac{\alpha S}{N_1} \right)$$

$$R_2 = \frac{1}{2} \log \left( 1 + \frac{\alpha S}{\alpha S + N_2} \right)$$

may simultaneously be $\epsilon$-achieved, for any $0 \leq \alpha \leq 1$. These rate pairs, shown in Fig. 5, dominate the time-sharing rates.

![Diagram](attachment:image.png)

Fig. 5. Set of achievable rates for the Gaussian broadcast channel.

Summarizing the argument, we select a set of $2^{n(C_2(\alpha) - \epsilon)}$ random n-sequences of i.i.d. $N(0, \alpha S)$ r.v.'s, and a set of $2^{n(\tilde{C}_1(\alpha) - \epsilon)}$ random n-sequences of i.i.d. $N(0, \alpha S)$ r.v.'s. Now $2^{n(\tilde{C}_1(\alpha) + C_2(\alpha) - 2\epsilon)}$ n-sequences are formed by adding together pairs of sequences, in which the first sequence is chosen from the first set and the second sequence is
chosen from the second set, and the pairs are chosen in all possible ways. A message
\[(r, s_1), r \in \{1, 2, \ldots, 2^n(C_2(\alpha) - \varepsilon)\}, s_1 \in \{1, 2, \ldots, 2^n(C_1(\alpha) - \varepsilon)\}\]
is transmitted by selecting the n-sequence corresponding to the sum of the \(r\) th sequence in the first set and the \(s_1\) th sequence in the second set. Receiver 1 is intended to decode \((r, s_1)\) correctly and receiver 2 is intended to decode \(r\) correctly, thus simultaneously achieving rates
\[R_1 = C_1(\alpha) + C_2(\alpha) - 2\varepsilon\]
\[R_2 = C_2(\alpha) - \varepsilon\]
as given in (3).

If \(N_1 = 0\), and channel 1 is therefore perfect, we have \(C_1 = \infty\) and \(C_2 = \frac{1}{2} \log(1 + S/N_2)\). A compound channel or maximin approach would have us send at rates \((R_1, R_2) = (C_2, C_2)\). However, an arbitrarily small decrement in the rate for channel 2, corresponding to \(0 < \alpha \ll 1\) in (3), yields \((R_1, R_2) = (\infty, C_2 - \varepsilon)\) as a pair of achievable rates. Although this rate pair does not dominate \((C_2, C_2)\), it seems preferable.

The achievability of this Gaussian rate region was shown by Cover [1] and is a special case of Bergmans' theorem on degraded channels [2]. The proof of the converse theorem establishing this region as the capacity region is given in Bergmans [7]. Implications of the rate region to broadcasting are given in [8], where it is shown that usual methods of time and frequency sharing are suboptimal. Some new ideas on multiaccess Gaussian channels will be treated in Section 8.
3. **Broadcast channel formulation**

We shall define a two-receiver memoryless broadcast channel, denoted by \((X, p(Y_1, Y_2|x), Y_1 \times Y_2)\) or by \(p(y_1, y_2|x)\), to consist of three finite sets \(X, Y_1, Y_2\) and a collection of probability distributions \(p(\cdot, \cdot|x)\) on \(Y_1 \times Y_2\), one for each \(x \in X\). The interpretation is that \(x\) is an input to the channel and \(y_1\) and \(y_2\) are the respective out-puts at receiver terminals 1 and 2 as shown in Fig. 6. The problem is to communicate simultaneously with receivers 1 and 2 as efficiently as possible.

\[
\begin{aligned}
\text{Decoder} \quad g_1 \\
\text{Decoder} \quad g_2
\end{aligned}
\]

**Fig. 6. Two receiver broadcast channel.**

The \(n\) th extension for a broadcast channel is the broadcast channel

\[
\left( x^n, p(y_1^n, y_2^n|x), Y_1^n \times Y_2^n \right),
\]

where \(p(y_1, y_2|x) = \prod_{j=1}^{n} p(y_{1j}, y_{2j}|x_j)\), for \(x \in X^n, y_1 \in Y_1^n, y_2 \in Y_2^n\).

An \(((M_{11}, M_{22}, M_{12}), n)\) code for a broadcast channel consists of three sets of integers
\[ M_{11} = \{1,2,\ldots,M_{11}\} \]

\[ M_{12} = \{1,2,\ldots,M_{12}\} \]

\[ M_{22} = \{1,2,\ldots,M_{22}\} \]

(6)

an encoding function

\[ x: M_{11} \times M_{12} \times M_{22} \rightarrow x^n \]

(7)

and two decoding functions

\[ g_1 : Y_1^n \rightarrow M_{11} \times M_{12}; \quad g_1(y_1) = (\hat{j}, \hat{k}) \]

\[ g_2 : Y_2^n \rightarrow M_{12} \times M_{22}; \quad g_2(y_2) = (\hat{k}, \hat{\ell}) \]

(8)

The set \[ \{x(j,k,\ell) | (j,k,\ell) \in M_{11} \times M_{12} \times M_{22}\} \] is called the set of codewords. As illustrated in Fig. 6, we think of integers \(j\) and \(\ell\) as being arbitrarily chosen by the transmitter to be sent to receivers 1 and 2, respectively. The integer \(k\) is also chosen by the transmitter and is intended to be received by both receivers. Thus, \(k\) is the "common" part of the message, and \(j\) and \(\ell\) are the "independent" parts of the message.

If the message \((j,k,\ell)\) is sent, let

\[ \lambda(j,k,\ell) = \Pr\{g_1(Y_1) \neq (j,k) \text{ or } g_2(Y_2) \neq (k,\ell)\} \]

(9)

denote the probability of error, where we note that \(Y_1, Y_2\) are the only chance variables in the above expression. We define the average probability of error of the code as

\[ P(e) = P_n(e) = \frac{1}{M} \sum_{j,k,\ell} \lambda(j,k,\ell) \]

(10)
where

\[ M = M_{11} M_{12} M_{22} \]  \hspace{1cm} (11)

This probability of error is calculated under a special distribution; namely, the uniform distribution over the codewords.

We shall define the rate \((R_{11}, R_{12}, R_{22})\) of an \(((M_{11}, M_{12}, M_{22}), n)\) code by

\[
R_{11} = \frac{1}{n} \log M_{11} \\
R_{12} = \frac{1}{n} \log M_{12} \\
R_{22} = \frac{1}{n} \log M_{22} \]  \hspace{1cm} (12)

all defined in bits/transmission. Thus, \(R_{1i}\) is the rate of transmission of independent information to receiver \(i\), for \(i = 1, 2\), and \(R_{12}\) is the portion of the information common to both receivers.

**Definition.** The rate \((R_{11}, R_{12}, R_{22})\) is said to be **achievable** by a broadcast channel if, for any \(\epsilon > 0\) and for all \(n\) sufficiently large, there exists an \(((M_{11}, M_{12}, M_{22}), n)\) code with

\[
M_{11} \geq 2^{nR_{11}} \\
M_{12} \geq 2^{nR_{12}} \\
M_{22} \geq 2^{nR_{22}} \]  \hspace{1cm} (13)

such that \(P_n(e) < \epsilon\).

**Comment.** Note that the total number \(M = M_{11} M_{12} M_{22}\) of codewords for a
code satisfying (13) must exceed $2^{R(R_{11} + R_{12} + R_{22})}$.

**Definition.** The capacity region $\mathcal{R}^*$ for a broadcast channel is the set of all achievable rates $(R_{11}, R_{12}, R_{22})$.

The extension of the definition of the broadcast channel from two receivers to $k$ receivers is notationally cumbersome but straightforward, given the following comment. The index sets $M_{11}, M_{12}, M_{22}$ are replaced by $2^k - 1$ index sets $I(\Theta), \Theta \in \{0,1\}^k$, $\Theta \neq 0$, with the interpretation that the integer $i(\Theta)$ selected in index set $I(\Theta) = \{1,2,\ldots,M(\Theta)\}$ is intended (by the proper code selection) to be received correctly by every receiver $j$ for which $\Theta_j = 1$ in $\Theta = (\Theta_1, \Theta_2, \ldots, \Theta_k)$. Then, for example, the rate of transmission over the $n$th extension of a broadcast channel to the $i$th receiver will be given by

$$R_i = \frac{1}{n} \log \prod_{\Theta \in \{0,1\}^k, \Theta_1=1} M(\Theta) = \frac{1}{n} \sum_{\Theta_1=1} \log M(\Theta). \quad (14)$$

In the two-receiver broadcast channel, the corresponding sets in the new notation are $M_{12} = I(1,1), M_{11} = I(1,0), M_{22} = I(0,1)$. 


4. **Some extreme broadcast channels**

a. **Orthogonal channels**

Consider a broadcast channel in which efficient communication to one receiver in no way interferes with communication to the other. A movie designed to be shown simultaneously to a blind person and a deaf person would be such an example.

Consider the broadcast channel with \( X = \{1,2,3,4\} \), \( Y_1 = \{1,2\} \), \( Y_2 = \{1,2\} \), with channel matrices

\[
P_1 = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}, \quad P_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix} \tag{15}
\]

We easily calculate \( C_1 = C_2 = 1 \) bit/transmission. Clearly, from the standpoint of receiver \( Y_1 \), inputs \( x = 1 \) and \( x = 2 \) both result in \( y_1 = 1 \) with probability 1 and can therefore be merged. Proceeding with this analysis, we find that \( Y_1 \) can determine only \( x \in \{1,2\} \) versus \( x \in \{3,4\} \), while \( Y_2 \) can determine only \( x \in \{1,3\} \) versus \( x \in \{2,4\} \).

Thus, as shown in [1], all rates \( 0 \leq R_1 \leq C_1 = 1 \), \( 0 \leq R_2 \leq C_2 = 1 \), for arbitrary \( 0 \leq R_{12} \leq 1 \) are achievable.

b. **Incompatible channels**

Let

\[
X = \{1,2,3,4\}, \quad Y_1 = \{1,2\}, \quad Y_2 = \{1,2\}
\]
and let

\[
\begin{bmatrix}
1 & 0 \\
0 & 1 \\
\frac{1}{2} & \frac{1}{2} \\
\frac{1}{2} & \frac{1}{2}
\end{bmatrix}\quad P_2 = \begin{bmatrix}
\frac{1}{2} & \frac{1}{2} \\
\frac{1}{2} & \frac{1}{2} \\
1 & 0 \\
0 & 1
\end{bmatrix}
\]

be the channel matrices. Thus if \( X \) wishes to communicate with \( Y_1 \) over the perfect channel \( x \in \{ 1, 2 \} \rightarrow Y_1 \), he must send pure noise to \( Y_2 \), i.e.,

\[
Pr(Y_2 = 1 | x \in \{ 1, 2 \}) = \frac{1}{2}
\]

A similar statement holds for \( X \) communicating with \( Y_2 \).

Here it can be shown that only rates \( 0 \leq R_1 + R_2 \leq 1 \) can be achieved. This is an example in which the two channels are so incompatible that one can do no better than time sharing — i.e., using one channel efficiently part of the time and the other channel the remainder.

c. **Bottleneck channel**

Consider the broadcast channel in which the two channels have the same structure, i.e.,

\[
p_1(y_1|x) = p_2(y_2|x), \forall x \in X, \forall y_1, y_2 \in Y_1 = Y_2 = Y.
\]

We shall term this the bottleneck channel.

Here, we note that any code for receiver \( Y_1 \) is also a code with the same error properties for receiver \( Y_2 \). Thus \( Y_1 \) and \( Y_2 \) both perceive correctly the transmitted sequence \( x \) with low probability of error.

Let the capacity of channel \( P \) be denoted by \( C_1 = C_2 = C \) bits per transmission. Now, since both receivers receive the same information about \( X \), it follows that both receivers 1 and 2 will be able to correctly recover \( r, s_1 \) and \( s_2 \) if and only if \( \langle R_1, R_2, R_{12} \rangle \) is an
achievable rate. The capacity region is given by [1]

\[ R_1 + R_2 - R_{12} < C \]
\[ 0 \leq R_1 < C \]
\[ 0 \leq R_2 < C \]
\[ 0 \leq R_{12} < C \]  \hspace{1cm} (17)

Let us now compare the orthogonal channel with the bottleneck channel. The orthogonal channel achieves \((R_1, R_2) = (1, 1)\) with arbitrary joint rate \(0 \leq R_{12} \leq 1\). Thus fully independent messages \((R_{11} = 0)\) or maximally dependent messages \((R_{11} = 1)\) can be sent simultaneously to receivers 1 and 2.

At the other extreme, in the case of the bottleneck channel with capacity \(C = 1\), we can simultaneously achieve \(R_1 = 1, R_2 = 1\). Here however, it may be seen that achieving \((R_1, R_2) = (1, 1)\) implies \(R_{12} = 1\). Thus the messages sent to 1 and 2 must be maximally dependent, and in fact equal.
5. Degraded broadcast channels

The degraded broadcast channel models the situation in which one receiver is "farther away" than the other receiver.

We shall say that a channel $A_2$ is a degraded version of a channel $A_1$ if there exists a third channel $D_2$ such that $A_2$ can be represented as the cascade of $A_1$ and $D_2$. Specifically, let $A_1$ be a channel with input alphabet $\mathcal{A}$, output alphabet $\mathcal{B}_1$, and transition probability $p_1(y_1|x)$, and let $A_2$ be another channel with same input alphabet $\mathcal{A}$, output alphabet $\mathcal{B}_2$, and transition probability $p_2(y_2|x)$. The degradation is expressed by

$$p_2(y_2|x) = \sum_{y_1 \in \mathcal{B}_1} p_3(y_2|y_1) p_1(y_1|x),$$

where $p_3(y_2|y_1)$ is the transition probability of the degrading channel $D_2$, with input alphabet $\mathcal{B}_1$ and output alphabet $\mathcal{B}_2$.

By definition, if every component channel $A_j$ of a broadcast channel is a degraded version of $A_{j-1}$ ($j = 2, \ldots, N$), the broadcast channel will be called degraded. We can represent a degraded broadcast channel as a cascade formed by the best channel $A_1$, followed by successive degrading channels $D_2, D_3, \ldots, D_N$.

The capacity region for the degraded broadcast channel is now completely understood. The achievability of a certain natural region had been conjectured [1] and has been proved by Bergmans [2] in full generality, including the continuous alphabet case. Wyner and Ziv [9,10] proved the converse for certain degraded binary symmetric channels, Bergmans [7] proved the converse for Gaussian channels, and Gallager [3] then proved the converse completely for general degraded channels. A subsequent
alternative proof of the converse can be found in Ahlswede [11].

Bergmans considers the following random code for the $N$ receiver degraded broadcast channel. First, choose $M_n = 2^{nR_N}$ cloud centers in $\mathcal{Q}^n$ according to $q_N(x_N)$. Then, select $M_{N-1} = 2^{nR_{N-1}}$ satellites per cloud center, according to $q_{N-1}(x_{N-1} | x_N)$, $M_{N-2} = 2^{nR_{N-2}}$ subsatellites per satellite in each cloud, according to $q_{N-2}(x_{N-2} | x_{N-1})$, and so forth, until

$$M = \prod_{j=1}^{N} M_j$$

(18)

codewords have been selected. At each level, the satellization process can be represented as the result of "passing" the $n$-vectors generated so far (not yet codewords) $M_i$ times through an artificial channel with transition probability $q_i(x_i | x_{i+1})$. The artificial satellizing channels are cascaded, and the broadcast channel is of the degraded type.

**Theorem 1.** (Bergmans) The capacity region is given by all $(R_1, R_2, \ldots, R_N)$ such that there exists a probability assignment $q_1, q_2, \ldots, q_N$ such that

$$R_N < I_{q_1 \cdots q_N} (X_N; Y_N)$$

$$R_{N-1} < I_{q_1 \cdots q_N} (X_{N-1}; Y_{N-1} | X_N)$$

...........

$$R_2 < I_{q_1 \cdots q_N} (X_2; Y_2 | X_3)$$

$$R_1 < I_{q_1 \cdots q_N} (X_1; Y_1 | X_2)$$

(19)
6. **An achievable region for the general broadcast channel**

The capacity region for the general one-sender two-receiver broadcast channel is not now known. However, van der Meulen [4] and Cover [5], in as yet unpublished research, have independently put forth the achievable rate region described in this section. The development in this section follows [5].

Let \( p(y_1, y_2 | x) \) denote a discrete memoryless channel with single source \( X \) and two independent receivers \( Y_1 \) and \( Y_2 \). We exhibit an achievable region of rates \( (R_{11}, R_{12}, R_{22}) \) at which independent information can be sent respectively to receiver 1, to both receivers 1 and 2, and to receiver 2. The achievability of the region is shown by using a version of the asymptotic equipartition property involving many simultaneous "typicality" constraints. These results immediately generalize to yield an achievable rate region for the \( m \)-sender \( n \)-receiver channel in terms of standard mutual information quantities.

First we shall define three auxiliary random variables \( U, R, V \) taking values in finite sets \( U, A, U \). Let \( x: U \times A \times U \to X \) denote an arbitrary mapping of the auxiliary random variables into the input alphabet. The picture we have in mind is given in Fig. 7.
Fig. 7. Auxiliary Random Variables.

For each assignment of probability distributions \( p(u), p(r), p(v) \) and mapping function \( x(\cdot) \), we associate the joint probability distribution function

\[
p(u, r, v, y_1, y_2) = p(u)p(r)p(v)p(y_1, y_2 | x(u, r, v)) \quad (20)
\]

Mutual information quantities like

\[
I(U, R; Y_1) = \sum_{u, r, y_1} p(u, r, y_1) \log \frac{p(u, r, y_1)}{p(u, r)p(y_1)} \quad (21)
\]

are defined in the usual way.

Define

\[
I = (I_1, I_2, \ldots, I_6) = (I(U; R, Y_1), I(V; R, Y_2), I(R; U, Y_1),
I(R; V, Y_2), I(U, R; Y_1), I(V, R; Y_2)) \quad (22)
\]
Let $J$ denote the set of all $I \in \mathbb{R}^6$ generated by all assignments of $p(u), p(r), p(v), x(\cdot)$. Let $C_J$ denote the convex hull of $J$. Let $R(I)$ denote the set of all $(R_{11}, R_{12}, R_{22}) \in \mathbb{R}^3$ satisfying the six inequalities

\begin{align*}
R(I): & \quad R_{11} < I_1 \\
& \quad R_{22} < I_2 \\
& \quad R_{12} < I_3 \\
& \quad R_{12} < I_4 \\
& \quad R_{11} + R_{12} < I_5 \\
& \quad R_{12} + R_{22} < I_6 .
\end{align*}

(23)

Theorem 2. The region

$$
\mathcal{R} = \bigcup_{I \in C_J} R(I)
$$

(24)

is achievable.

We can express the capacity region in another form. Observe that an arbitrary point $I$ on the boundary of $C_J$ can always be expressed as the convex combination of no more than 6 (extreme) points of $J$. Let

$$
I = \sum_{i=1}^{6} p(q(i)) I_{q(i)}^{(1)} , \quad I_{q(i)}^{(1)} \in J
$$

(25)

be the desired convex combination, where $q^{(1)} = (p(u|q^{(1)}), p(r|q^{(1)}), p(v|q^{(1)}), x_{q(i)}(\cdot))$ is an element in the set of all assignments $(p, x(\cdot))$ and $I_{q(i)}^{(1)}$ is the vector of mutual informations induced by this assignment. Let $Q$ denote a random variable with $\Pr[Q = q^{(1)}] = p(q^{(1)})$. 

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\[ p(q^{(i)}) \geq 0, \Sigma p(q^{(i)}) = 1, i = 1,2,\ldots,6. \] It then follows from inspection of the definition of mutual information that, for example,

\[ \sum_{i=1}^{6} p(q^{(i)}) I_{q^{(i)}}(U;R,Y_1) = I(U;R,Y_1|Q). \] (26)

Thus, \( \mathcal{R} \) can be expressed as follows.

**Theorem 2'.** \( \mathcal{R} \) is the union of all \( (R_{11}, R_{12}, R_{22}) \in \mathbb{R}^3 \) satisfying the inequalities

\[
\begin{align*}
R_{11} &< I(U;R,Y_1|Q) \\
R_{22} &< I(V;R,Y_2|Q) \\
R_{12} &< I(R;U,Y_1|Q) \\
R_{12} &< I(R;V,Y_2|Q) \\
R_{11} + R_{12} &< I(U,R,Y_1|Q) \\
R_{12} + R_{22} &< I(V,R;Y_2|Q),
\end{align*}
\] (27)

where the union is over all r.v.'s \( Q \) such that \( Q \) takes on no more than 6 values in the set of all assignments \((p,x(\cdot))\). This is the same region as in Theorem 2.

Before proceeding with the proof, we shall define a simultaneous asymptotic equipartition property. This will allow us to decode messages at the receiver by simply checking to see which of the possible input messages is jointly "typical" with the received output. If there is one and only one such candidate, we shall declare this to be the message.

Let \( \{X^{(1)},X^{(2)},\ldots,X^{(k)}\} \) denote a finite collection of discrete
random variables with some fixed joint distribution $p(x^{(1)}, x^{(2)}, \ldots, x^{(k)})$. Let $S$ denote an ordered subset of these r.v.'s, and consider $n$ independent copies of $S$. Thus,

$$\Pr\{\mathcal{S} = \mathcal{S}\} = \prod_{i=1}^{n} \Pr\{S_i = s_i\}. \quad (28)$$

For example, if $S = (X^{(j)}, X^{(k)})$, then

$$\Pr\{\mathcal{S} = \mathcal{S}\} = \Pr\{(X^{(j)}, X^{(k)}) = (X_i^{(j)}, X_i^{(k)})\} = \prod_{i=1}^{n} p(x_i^{(j)}, x_i^{(k)}). \quad (29)$$

We know by the law of large numbers that for a given subset $S$ of r.v.'s

$$-\frac{1}{n} \log p(s_1, s_2, \ldots, s_n) = -\sum_{i=1}^{n} \log p(s_i) \to H(S) \quad (30)$$

with probability one. This convergence takes place simultaneously with probability one for all $2^k$ subsets

$$S \subseteq \{x^{(1)}, x^{(2)}, \ldots, x^{(k)}\} \quad . \quad (31)$$

**Definition.** The set $A_\varepsilon$ of jointly $\varepsilon$-typical $n$-sequences $(x^{(1)}, x^{(2)}, \ldots, x^{(k)})$ is defined by

$$A_\varepsilon = \left\{ (x^{(1)}, x^{(2)}, \ldots, x^{(k)}) \in \left(\mathbb{X}^{(1)}\right)^n \times \left(\mathbb{X}^{(2)}\right)^n \times \ldots \times \left(\mathbb{X}^{(k)}\right)^n : \left| -\frac{1}{n} \log p(s) - H(S) \right| \leq \varepsilon, \forall S \subseteq \{x^{(1)}, x^{(2)}, \ldots, x^{(k)}\} \right\} , \quad (32)$$

where $s$ denotes the ordered set of sequences in $\{x^{(1)}, \ldots, x^{(k)}\}$ corresponding to $S$. Let $A_\varepsilon(S)$ denote the restriction of $A_\varepsilon$ to the coordinates corresponding to $S$. 

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Thus, for example,

\[
A_\varepsilon(x^{(1)}, x^{(2)}) = \left\{ \begin{array}{l}
- \frac{1}{n} \log p(x^{(1)}, x^{(2)}) - H(x^{(1)}, x^{(2)}) < \varepsilon, \\
- \frac{1}{n} \log p(x^{(1)}) - H(x^{(1)}) < \varepsilon, \\
- \frac{1}{n} \log p(x^{(2)}) - H(x^{(2)}) < \varepsilon 
\end{array} \right. 
\]  

(33)

The proof requires a bound on the probability that conditionally independent sequences are jointly typical. Let the discrete r.v.'s \( W, Z, Q \) have joint distribution \( p(w, z, q) \). Let \( W', Z' \) be conditionally independent given \( Q \), with the marginals

\[
p(w|q) = \sum_z p(w, z, q)/p(q) \\
p(z|q) = \sum_w p(w, z, q)/p(q) 
\]

(34)

The unconditional version of the following lemma has been observed and proved by Forney [12] as crucial in giving the natural proof of Shannon's second theorem. This lemma has also been independently used by the author on source compression for dependent ergodic sources [13].

**Lemma 1.** Let \( (W, Z, Q) \sim \prod_{i=1}^{n} p(w_i, z_i, q_i) \) and \( (W', Z', Q) \sim \prod_{i=1}^{n} p(w_i|q_i) \cdot p(z_i|q_i)p(q_i) \) as above. Then, for \( n \) such that \( \Pr[A_\varepsilon] > 1 - \varepsilon \),

\[
(1 - \varepsilon) 2^{-n(I(W; Z|Q) + 7\varepsilon)} \leq \Pr \left\{ \left( W', Z', Q \right) \in A_\varepsilon (W, Z, Q) \right\} \\
\leq 2^{-n(I(W; Z|Q) - 7\varepsilon)} . 
\]

(35)
For any $\underline{l} \in C_o(j)$, we shall show how to achieve any rate $(R_{11}, R_{12}, R_{22})$ satisfying the 6 inequalities in Eq. (27). Consider a given assignment $p(u|q), p(r|q), p(v|q), x(\cdot|q), p(q), q \in \{q^{(1)}, q^{(2)}, \ldots, q^{(6)}\}$ and the associated $\underline{l} \in C_o(j)$ given in Eq. (26).

**Random Encoding for Theorem 2'**

First, generate a sequence of $n$ i.i.d. r.v.'s $\underline{Q} = (Q_1, Q_2, \ldots, Q_n)$. Here, $\underline{Q} = q_k$ plays the role of a time-sharing parameter that at each time $k$ informs the transmitter and both receivers that the mode of operation is $Q_k = q_k$, where $q_k$ is one of the 6 modes in $\{q^{(1)}, q^{(2)}, \ldots, q^{(6)}\}$. Conditioned on $\underline{Q} = q_k$, generate $2^{nR_{11}}$ random n-sequences of random variables drawn according to $p(u|q); 2^{nR_{22}}$ random n-sequences of r.v.'s drawn according to $p(v|q)$. Index the strings by $j = 1, 2, \ldots, 2^{nR_{11}}; k = 1, 2, \ldots, 2^{nR_{12}}; \ell = 1, 2, \ldots, 2^{nR_{22}}$; respectively. Thus, for example, the $j$th n-sequence (word) $\underline{U}(j)$ has probability

$$\Pr\{\underline{U}(j) = u(j)| \underline{Q} = q_k\} = \prod_{i=1}^{n} p(u_i(j)|q_k) .$$

(36)

Also, $\underline{U}(j), R(k), V(\ell), W_j, k, \ell$, are conditionally independent given $\underline{Q}$.

To each $(j,k,\ell)$ there corresponds a triple of n-sequences $(\underline{u}(j), \underline{r}(k), \underline{v}(\ell))$ and the codeword

$$x(j,k,\ell) = \left(x_1(j,k,\ell), x_2(j,k,\ell), \ldots, x_n(j,k,\ell)\right) ,$$

(37)

where

$$x_m(j,k,\ell) = x\left(u_m(j), r_m(k), v_m(\ell)|q_m\right) .$$

(38)

The codebook consists of the $M$ n-sequences $\underline{x}(i,j,k), (j,k,\ell) \in \mathbb{M}_{11} \times \mathbb{M}_{12} \times \mathbb{M}_{22}$. 

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Decoding Rule

Both receivers know \( q \). If \( \tilde{y}_1 \) is received, declare \( (\hat{j}, \hat{k}) = (j, k) \) was sent if there is one and only one pair \( (j, k) \in M_{11} \times M_{12} \) such that \( (u(j), r(k), \tilde{y}_1, q) \in A_\varepsilon (U, R, Y_1, Q) \), i.e., if there is only one input pair \( (j, k) \) that is jointly typical with the output.

If \( \tilde{y}_2 \) is received, declare \( (\hat{k}, \hat{l}) = (k, l) \) was sent if there is one and only one pair \( (k, l) \) such that \( (r(k), v(l), \tilde{y}_2, q) \in A_\varepsilon (R, V, Y_2, Q) \).

The proof of the achievability of \( R \) follows from Lemma 2 which allows bounding error probabilities for error events like \( E(j, k, l) : (U(j), R(k), \tilde{v}_1) \notin A_\varepsilon (U, R, Y_1, Q) \). Details are in [5].

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7. The general multiuser framework

A multiple-user channel, denoted by \((X_1 \times X_2 \times \ldots \times X_m, p(y_1, y_2, \ldots, y_n|x_1, x_2, \ldots, x_m), Y_1 \times Y_2 \times \ldots \times Y_n)\) is defined to consist of \(m\) finite sets \(X_i, i = 1, 2, \ldots, m; n\) finite sets \(Y_j, j = 1, 2, \ldots, n;\) and a collection of probability distributions \(p(\cdot, \ldots, \cdot|x_1, x_2, \ldots, x_m)\) on \(Y_1 \times Y_2 \times \ldots \times Y_n\), one for each \((x_1, x_2, \ldots, x_m) \in X_1 \times \ldots \times X_m\). The interpretation is that \(x_1, x_2, \ldots, x_m\) are the respective inputs from \(m\) senders and \(y_1, y_2, \ldots, y_n\) are the respective outputs at receiver terminals \(1, 2, \ldots, n\). The channel is assumed to be memoryless. It is assumed that the messages are independent. Let \(R_i(S), S \subseteq \{1, 2, \ldots, n\}\) be the rate at which independent information is sent from sender \(i\) to precisely the receivers \(j \in S\). The problem is to characterize the capacity region \(\mathcal{K}^*\) of simultaneously achievable rates.

Most network communication problems are of the above type. An exception to this formulation is the 2-way channel of Shannon [14] in which subsequent channel uses for transmitter \(i\) may depend on the past received signal for receiver \(i\).

**Case 1:** \(m = n = 1\). This is the single channel problem solved by Shannon [15] in 1948.

**Case 2:** \(m \geq 2, n = 1\). This is the multiaccess channel completely solved by Ahlswede [16] and Liao [17]. The Gaussian version of this channel will be treated in the next section.

**Case 3:** \(m = 1, n \geq 2\). This is the broadcast channel, the subject of this contribution.

**Case 4:** \(m \geq 2, n \geq 2\). This is the general multiuser network communication problem without feedback. Ulrey [8] has some results on this,
which unfortunately do not include the broadcast formulation. However, Ulrey's results include the previously known multiaccess work and shed some light on achievable rate regions for the broadcast channel (see also [4]).
8. The multi-access Gaussian channel

This section describes a simple optimal collection of coding schemes for the problem of several independent transmitters attempting to communicate information under a power constraint to one receiver using a common frequency band of bandwidth $W$. The resulting capacity region dominates that which can be achieved by dividing the band into independent sub-channels for the various transmitters.

Liao [17] and Ahlswede [16] have solved the problem of multiple access for two transmitters and one receiver in the finite alphabet case. We consider the continuous amplitude signal case, but it would be correct to say that these results are an application of the theorem of Liao and Ahlswede, when the power constraint is included in the proof in a straightforward way.

The proof of optimality given here could have been achieved in 1948. The proof makes use of the special properties of Gaussian channels to obviate the technical details necessary to prove optimality in the finite-alphabet case of Liao and Ahlswede. By coincidence, this result for the Gaussian channel was first presented in adjacent talks in a session in a Communication Theory Workshop, Solvang, California, 1973, by A. Wyner and T. Cover. Wyner's presentation appears in [6] and my presentation appears here.

The basic idea is that all transmitters transmit at once at different rates at constant power over the entire bandwidth. Decoding consists of first finding the signal sent by the first transmitter, subtracting it out; then finding the signal transmitted by the second transmitter, subtracting it out, and so on. We demonstrate that the sum of the rates is as high as if all the transmitters cooperated and pooled their power initially for the
use of an omniscient super transmitter. The code books that are used are no different than those that are used in the normal Gaussian channel case of signalling in the presence of white additive Gaussian noise. No cooperation of the sources is required.

Suppose that a transmitter has power $P_1$ and must communicate over an additive white Gaussian noise (AWGN) channel of bandwidth $W$ and noise power spectral density $N$. Then Shannon's basic theorem implies that the transmitter can send at rates $R_1$ up to

$$C_1 = W \ln \left(1 + \frac{P}{NW}\right) \text{ nats/sec.}$$

(39)

Now suppose that another transmitter comes upon the scene, finds the first transmitter is sending at channel capacity, but also wishes to send information to the same receiver. Naive considerations suggest that a decrease in the rate (or power, or time, or frequency bandwidth) for the first receiver must be agreed upon before the second transmitter can send any information. This is not the case, as the following analysis shows.

Let the second transmitter use the channel as if $P_1$ were noise power. Transmitter 2 then sends at rate

$$R_2 = W \ln \left(1 + \frac{P_2}{NW + P_1}\right).$$

(40)

No change whatsoever is assumed in the transmitted waveform for transmitter 1; that is, transmitter 1 proceeds as if transmitter 2 is not transmitting on top of him.

Before investigating the decoding, note the pretty fact that
\[ R_1 + R_2 = W \ln \left( 1 + \frac{P_1}{NW} \right) + W \ln \left( 1 + \frac{P_2}{(P_1 + NW)} \right) \]
\[ = W \ln \left( \frac{NW + P_1}{NW} \right) \left( \frac{P_1 + NW + P_2}{P_1 + NW} \right) \]
\[ = W \ln \left( 1 + \frac{P_1 + P_2}{NW} \right). \]

This is precisely the channel capacity of a single channel with combined power \( P_1 + P_2 \).

The decoding at the receiver is simple. The receiver observes \( y = x_1 + x_2 + n \). (We shall discuss the discrete time case. Passage to continuous time follows Gallager.) The receiver first duplicates the action of a receiver for transmitter 2 and determines the code signal \( \hat{x}_2 \) precisely (with probability of error \( \leq \epsilon \)) and subtracts it from \( y \). He then duplicates the action of a receiver for transmitter 1 and chooses the closest code signal \( \hat{x}_1 \) to \( y - \hat{x}_2 \). The receiver then declares \( \hat{x}_1, \hat{x}_2 \) to be the transmitted code signals.

The proof that the probabilities of error in each of these cases are arbitrarily near zero in the limit as time tends to infinity, is very similar to the arguments in Cover [1], Bergmans [2], and especially Bergmans and Cover [8] and will not be repeated here. The outline is as follows. We shall use a random coding argument.

Generate a sequence of \( n = 2TW \) independent identically distributed Gaussian random variables with mean zero and variance \( \sigma^2 = P_1/2W \). This is the first code word in the randomly generated code book. Continue to independently generate such \( n \)-sequences until \( e^{R_1T} \) words are generated, thus constituting the code book for transmitter 1. Now generate \( e^{R_2T} \) independent identically distributed \( n \)-sequences, the components of which
are i.i.d. zero mean Gaussian with variance $P_2/2W$. This is the code book for transmitter 2.

The transmission of information proceeds as follows: Receiver one chooses an index $i$ from the set of integers $\{1,2,\ldots,e^{R_1T}\}$. Independently (or dependently if desired) transmitter two chooses an index $j$ from the set of integers $\{1,2,\ldots,e^{R_2T}\}$. The corresponding waveforms $x^{(i)}$ and $x^{(j)}$ are then transmitted simultaneously over the channel. The received waveform is then $y = x^{(i)} + x^{(j)} + n$. The decoding procedure above is used.

Actually a more straightforward decoding system can be used, since the receiver will ultimately know and must know both signals $x^{(i)}$ and $x^{(j)}$. (This is distinct from the case studied in [8] in which the noise receiver powers were different for two receivers, thus obscuring for the worst receiver some of the information that was intended for the better receiver.) The overall scheme that will work is the following: Let $(\hat{i}, \hat{j})$ be the pair of indices minimizing $\|y - x^{(i)} - x^{(j)}\|^2$.

The proof of the achievability of rates $R_1 < W / \ln (1 + P_1/NW)$, $R_2 < W / \ln (1 + P_2/(P_1 + NW))$ follows simply from the arguments in section 2, using Lemma 1. Permuting the roles of transmitters 1 and 2 yields another set of rates, and time-sharing yields the line of rates between.

Now consider the general case of a possibly countably infinite number of transmitters with respective powers $P_1, P_2, \ldots$. Let $S$ be an arbitrary subset of $\{1,2,\ldots\}$, and define

$$ P(S) = \sum_{i \in S} P_i $$

$$ R(S) = \sum_{i \in S} R_i $$

(42)
We then have the following theorem:

**Theorem 3.** The capacity region for the multiaccess AWGN broadcast channel is given by the set of all \( (R_1, R_2, \ldots) \) satisfying

\[
R(S) \leq W \ln \left( 1 + \frac{P(S)}{NW} \right)
\]

for all subsets \( S \subseteq \{1, 2, \ldots\} \).

We see that we can send information at a total rate

\[
\sum R_i = W \ln \left( 1 + \frac{\sum P_i}{NW} \right)
\]

which is equal to that which could be achieved if all the power were pooled and the best available code for the pooled source was used. Certainly sources acting separately, and perhaps even independently, cannot hope to do better. Thus \( k \) transmitters can use the same channel to send to a single receiver as effectively as if they had pooled their power and information requirements a priori. This of course is a useful result if the transmitters are located at different geographical positions. There is a certain robustness to this procedure, and the independence of the transmitting signals is a nice bonus.

Finally, we consider the total received information when we have a number of users \( k \) tending to infinity, each transmitter having the same power \( P \). Clearly then, the total information flow to the receiver which is being multi-accessed will then be \( W \ln (1 + \frac{kP}{NW}) \), which tends to infinity asymptotically like \( \log k \). Thus the bandwidth limitation does not prevent the flow of information to the receiver from going to infinity as the number of users grows to infinity.
One might ask how this scheme might be implemented in practice using standard modulation techniques. For example, can one use an FM channel of a certain bandwidth and expect to have another transmitter come in on top of the first without degrading the performance of the first transmitter? I think the answer may be no, at least for modulation schemes, and the reason is that the best estimates of transmitted signals in white noise are still linear estimates. There is no possibility of determining signal $x_2$ without error and thus subtracting it off, leaving the received waveform free of error except for the noise $n$. It may be true that the only way to use these results is with coding theoretic transmission schemes. Here I think that superimposed convolutional codes will be very useful. (Bergmans has done some investigation of this.) The Viterbi algorithm provides a very efficient means of decoding first $x_2$, then $x_1$, given $y$.

It should be noted that although the technique of superposition of information that we have used here tends to give strict dominance over time-sharing and frequency-sharing in [1,2,8], there is at least one point on the frequency multiplex curve which lies on the boundary in the multi-access problem treated here. If the available bandwidth is divided up into $k$ disjoint frequency bands, proportional to the powers $P_1, P_2, \ldots, P_k$ respectively, then a point on the boundary $R = W \ln (1 + \frac{\sum P_i}{NW})$ can be achieved. Apart from some nuisance problems with guard bands, which have been neglected, there is a somewhat more serious practical objection that this requires that the powers and the number of users of the multi-access channel must be known a priori and the band allocations must be adhered to. Thus if several of the users fall off the system, the total rate is seriously diminished below capacity because of the non-allocation of certain frequency channels.
9. **Concluding remarks**

The $m$-sender $n$-receiver network capacity region is currently unknown, although the $m \times 1$ region is known, and the $1 \times n$ region is known for the special case of degraded broadcast channels. When the $1 \times n$ case is completely understood, it seems likely that the entire $m \times n$ solution will easily follow, because of the compatibility of the $m \times 1$ and $1 \times n$ formulations.

The basic problem motivating research on the broadcast $1 \times n$ channel is somewhat larger even than the formulation given in section 3. The problem, mentioned in [1, p.8] is as follows.

Let $p(y_1, \ldots, y_n|x)$ be a broadcast channel with $n$ receivers. Consider $n$ discrete-time finite-alphabet stochastic processes $\{v^{(1)}_j\}_{j=1}^{\infty}$, $i = 1, 2, \ldots, n$. Suppose that $v^{(1)}, v^{(2)}, \ldots, v^{(n)}$ are jointly ergodic. It is desired to send the process $v^{(i)} = (v^{(i)}_1, v^{(i)}_2, \ldots)$ to receiver $i$ simultaneously for $i = 1, 2, \ldots, n$, with arbitrarily small probability of error. What is the necessary and sufficient characterization of the entropy of $v^{(i)}$, $i = 1, 2, \ldots, n$, and capacity region of $p(y_1, y_2, \ldots, y_n|x)$ under which this transmission can be achieved? Shannon gives the answer for one process and one receiver; namely, if the entropy of the process $H(V)$ is less than the capacity of the channel $C$, then asymptotically error free transmission of $V$ to the output can be achieved. The general answer awaits more detailed knowledge of the decomposition of stochastic processes as well as the solution of the broadcast channel.
References


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